2021-2022

Collaboration Resources

ISTE Standards Ohio Learning Standards for Technology Google Applied Digital Skills

STRAND: Information and Communications Technology The understanding and application of digital learning	Topic 1: Identify and use appropriate digital learning tools and resources to accomplish a defined task.	ICT-T1
tools for accessing, creating, evaluating, applying and communicating ideas and information.	Topic 2: Use digital learning tools and resources to locate, evaluate and use information.	ICT-T2
	Topic 3: Use digital learning tools and resources to construct knowledge.	ICT-T3
	Topic 4: Use digital learning tools and resources to communicate and disseminate information to multiple audiences.	ICT-T4
STRAND: Society and Technology The interconnectedness of technology, self, society and	Topic 1: Demonstrate an understanding of technology's impact on the advancement of humanity – economically, environmentally and ethically.	ST-T1
the natural world, specifically addressing the ethical, legal, political and global impact of technology.	Topic 2: Analyze the impact of communication and collaboration in both digital and physical environments.	ST-T2
	Topic 3: Explain how technology, society and the individual impact one another.	ST-T3
STRAND: Design and Technology	Topic 1: Define and describe technology, including its core concepts of systems, resources, requirements, processes, controls, optimization and trade-offs.	DT-T1
Address the nature of technology to develop and	Topic 2: Identify a problem and use an engineering design process to solve the problem.	DT-T2
improve products and systems over time to meet the human/societal needs and wants through design processes.	Topic 3: Demonstrate that solutions to complex problems require collaboration, interdisciplinary understanding, and systems thinking.	DT-T3
	Topic 4: Evaluate designs using functional, aesthetic and creative elements.	DT-D4

Kindergarten-1st Technology Scope and Sequence

Spiraled Standard	d			
	Quarter 1	Quarter 2	Quarter 3	Quarter 4
Topic	ICT-T1, ST-T1	ICT-T1	ICT-T3	DT-1
Content Standards	Develop basic skills for using digital learning tools and resources to accomplish a defined task. Demonstrate appropriate and identify inappropriate uses of technology required to be a responsible user.	With guidance, identify a goal and determine how digital learning tools can help accomplish that goal.	With guidance, create artifacts using digital learning tools and resources to demonstrate knowledge.	Explain that systems have parts or components that work together to accomplish a goal Give examples of how resources such as tools and materials are things that help people get a job done.
Resources	CyberFive Internet Safety - Brainpop Computer Parts Coloring Page	Mouse Skills Alphabetical Order Connect Dots Click and Drag Numerical Order Sight Word Bingo	Word Cloud Storymaker All About Me	Sid the Science Kid S2 Ep 23 Amazing Computer Science Tool Magic School Bus Gets Programmed



raled Standard	d			
	Quarter 1	Quarter 2	Quarter 3	Quarter 4
Topic	ICT-T1, ST-T1	ICT-T1, ICT-T3	ICT-T1, ICT-T3	ST-T1, ST-T3, ICT-T1
Content Standards	Demonstrate appropriate and identify inappropriate uses of technology required to be a responsible user. Develop basic skills for using digital learning tools and resources to accomplish a defined task.	Develop basic skills for gathering and organizing information from multiple digital learning tools and resources to build knowledge. With guidance, create artifacts using digital learning tools and resources to demonstrate knowledge.	Develop basic skills for gathering and organizing information from multiple digital learning tools and resources to build knowledge. With guidance, create artifacts using digital learning tools and resources to demonstrate knowledge.	Demonstrate appropriate an identify inappropriate uses of technology required to be a responsible user. Identify positive and negative impacts your use of technologican have on you and your family. With guidance, create artifacturing digital learning tools are resources to demonstrate
Resources	CyberFive Internet Safety - Brainpop Computer Parts Coloring Page Dance Mat Typing Typing Test	Google Docs Project - Retell or Original Story with illustration - State Research Project table feature motto illustration right mouse skills copy/paste ABCYA Paint State Symbols Source	Google Docs Project - Retell or Original Story with illustration - State Research Project table feature motto illustration right mouse skills copy/paste ABCYA Paint State Symbols Source	knowledge. Franklin and the Computer Paired Texts If You Give a Mouse a Cooking If You Give a Mouse an IPho Story Circle Sequence items Sequence circle Story Maker 5Ws Venn Diagram Cause Effect



Theme				
Spiraled Standard	d			
	Quarter 1	Quarter 2	Quarter 3	Quarter 4
Topic	ICT-T1, ST-T1	ICT-T3	ІСТ-ТЗ	ICT-T3
Content Standards	Demonstrate appropriate and identify inappropriate uses of technology required to be a responsible user. Create artifacts using digital learning tools and resources to demonstrate in knowledge.	Create artifacts using digital learning tools and resources to demonstrate in knowledge. RI.3.9 Compare and contrast the most important points and key details presented in two texts on the same topic.	Organize observations and data collected during student explorations to determine if patterns are present. Create artifacts using digital learning tools and resources to demonstrate in knowledge.	Create artifacts using digital learning tools and resources to demonstrate in knowledge.
Resources	CyberFive Safe Online Surfing Google Docs Project All About Me w/Rubric Typing Test	Word Cloud Word Search Crossword Puzzle Venn Diagram Chromebook vs Desktop	Google Sheets Project House, Average Temperature with charts, Pizza Survey	<u>Google Slides Project</u> My School Years



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piraled Standard	<u>d</u>		,	
	Quarter 1	Quarter 2	Quarter 3	Quarter 4
Topic	ST-T1, ICT-T3	ICT-T3	ICT-T3	ICT-T3, DT-T1
Content Standards	Demonstrate appropriate and identify inappropriate uses of technology required to be a responsible user. Create artifacts using digital learning tools and resources to demonstrate in knowledge	Create artifacts using digital learning tools and resources to demonstrate in knowledge.	Create artifacts using digital learning tools and resources to demonstrate in knowledge.	Create artifacts using digital learning tools and resources to demonstrate in knowledge. Describe a process as a series of actions and how it is used to produce a result.
				ISTE 6b. Students create original works or responsibly repurpose or remix digital resources into new creations.
Resources	Internet Safety <u>CyberFive</u> <u>Safe Online Surfing</u> Google Docs Review Project All About Famous Person <u>Typing Test</u>	Google Slides Project What Do I Want To Be When I Grow Up	Google Sheets Project Age and Weight on Other Planets	Design Project Cartoon & Animation Cartoon Creator Make an Animation



heme piraled Standard				
raica staridare	Quarter 1	Quarter 2	Quarter 3	Quarter 4
Topic	ST-T1, ST-T2	ICT-T3	ICT-T3	ICT-T2. ICT-T3
Content Standards	Demonstrate appropriate and identify inappropriate uses of technology required to be a responsible user. Identify the positive and negative impact the use of technology can have on relationships, communities and self.	Gather, organize and summarize information from multiple digital learning tools and resources to build knowledge of a topic. Interpret images, diagrams, maps, graphs, infographics, videos, animations, interactives, etc. in digital learning tools and resources to clarify and add to knowledge. Create artifacts using digital learning tools and resources to demonstrate knowledge.	Create artifacts using digital learning tools and resources to demonstrate knowledge.	Create artifacts using digital learning tools and resources to demonstrate knowledge. Use appropriate search technique to locate needed information using digital learning tools and resource Explain basic ideas of plagiarism a copyright.
Resources	Internet Safety <u>CyberFive</u> <u>Safe Online Surfing</u> <u>MLA format</u> <u>Typing Test</u>	Career Research Project Build Your Future Career Cluster Survey US News Top 100 Careers	Google Sheets Project Area & Perimeter	<u>STEM Project</u> Green Technology

Theme	Digital Citizenship			
Spiraled Standard	d			
	Quarter 1	Quarter 2	Quarter 3	Quarter 4
Strand	ICT-T1, ICT-T2, ICT-4 ST-T1, ST-3	ICT-T1, ICT-T3, ICT-4, ST-T1	ICT-T1, ICT-T2, ICT-4 ST-T1, ST-3	ICT-T1, ICT-T3, ICT-4 ST-T1
Content	ICT -T1	ICT-T1	ICT-T1	ICT-T1
Standards	 Select and use digital learning tools or resources to support planning, implementing, and reflecting upon a defined task. Evaluate the use of digital learning tools and resources to support learning and productivity. 	 Select and use digital learning tools or resources to support planning, implementing, and reflecting upon a defined task. Evaluate the use of digital learning tools and resources to support learning and productivity. 	 Select and use digital learning tools or resources to support planning, implementing, and reflecting upon a defined task. Evaluate the use of digital learning tools and resources to support learning and productivity. 	 Select and use digital learning tools or resources to support planning, implementing, and reflecting upon a defined task. Evaluate the use of digital learning tools and resources to support learning and productivity.
	 Apply principles of copyright, use digital citation tools and use strategies to avoid plagiarism. ICT - T4 Select and use a variety of media formats to communicate information to a target audience. 	ICT-T3 • Analyze and integrate textual, visual, and quantitative information (images, diagrams, maps, graphs, infographics, videos, animations,	ICT-T2 • Apply principles of copyright, use digital citation tools and use strategies to avoid plagiarism. ICT -T4 • Select and use a variety of media formats to communicate information to a target audience.	ICT - T3 • Analyze and integrate textual, visual, and quantitative information (images, diagrams, maps, graphs, infographics, videos, animations, interactives, etc.) from multiple digital learning tools and resources.



Technology

	Advocate and exhibit ethical, legal and responsible practices when utilizing technology. Explore the advantages and disadvantages of widespread use, accessibility, and reliance on technology in your world. ST-3 Manage components of your digital identify and your digital footprint.	ICT -T4 • Select and use a variety of media formats to communicate information to a target audience.	ST-T1 • Advocate and exhibit ethical, legal and responsible practices when utilizing technology. • Explore the advantages and disadvantages of widespread use, accessibility, and reliance on technology in your world. ST-3 • Manage components of your digital identify and your digital footprint.	 Create artifacts using digital learning tools and resources to demonstrate knowledge. ICT -T4 Select and use a variety of media formats to communicate information to a target audience.
Resources			* * *	
	Common Sense Media	Common Sense Media	Common Sense Media	Common Sense Media
Resources	Typing.com Everfi.com i-Ready	Typing.com Everfi.com i-Ready	Typing.com Everfi.com i-Ready	Typing.com Everfi.com i-Ready



7th Grade Technology Scope and Sequence Semester

Spiraled Standard				
	Quarter 1	Quarter 2	Quarter 3	Quarter 4
Strand	ICT-T1, ICT-T2, ICT-T3, ICT-4 ST-T1, ST-3	ICT-T1, ICT-T3, ICT -T4, ST-1	ICT-T1, ICT-T2, ICT-T3, ICT-4 ST-T1, ST-3	ICT-T1, ICT-T3, ICT -T4, ST-1
Content Standards	 Select and use digital learning tools or resources to support planning, implementing, and reflecting upon a defined task. Evaluate the use of digital learning tools and resources to support learning and productivity. ICT - T2 Apply principles of copyright, use digital citation tools and use strategies to avoid plagiarism. ICT-T3 	ICT -T1 Select and use digital learning tools or resources to support planning, implementing, and reflecting upon a defined task. Evaluate the use of digital learning tools and resources to support learning and productivity. ICT-T3 Analyze and integrate textual, visual, and quantitative information (images, diagrams, maps graphs, infographics, videos, animations, interactives, etc.) from multiple digital learning tools and resources.	 Select and use digital learning tools or resources to support planning, implementing, and reflecting upon a defined task. Evaluate the use of digital learning tools and resources to support learning and productivity. ICT - T2 Apply principles of copyright, use digital citation tools and use strategies to avoid plagiarism. ICT-T3 Analyze and integrate textual, visual, and 	 Select and use digital learning tools or resources to support planning, implementing, and reflecting upon a defined task. Evaluate the use of digital learning tools and resources to support learning and productivity. ICT-T3 Analyze and integrate textual, visual, and quantitative information (images, diagrams, maps graphs, infographics, videos, animations, interactives, etc.) from multiple digital learning tools and resources.



Technology

2021-2022

- Analyze and integrate textual, visual, and quantitative information (images, diagrams, maps graphs, infographics, videos, animations, interactives, etc.) from multiple digital learning tools and resources.
- Create artifacts using digital learning tools and resources to demonstrate knowledge.

ICT-T4

- Use digital learning tools and resources to identify communication needs considering goals, audience and content.
- Select and use a variety of media formats to communicate information to a target audience.

 Create artifacts using digital learning tools and resources to demonstrate knowledge.

ICT-T4

- Use digital learning tools and resources to identify communication needs considering goals, audience and content.
- Select and use a variety of media formats to communicate information to a target audience.
- Evaluate the effectiveness of a digital tool to communicate information with multiple audiences.

- quantitative information (images, diagrams, maps graphs, infographics, videos, animations, interactives, etc.) from multiple digital learning tools and resources.
- Create artifacts using digital learning tools and resources to demonstrate knowledge.

ICT-T4

- Use digital learning tools and resources to identify communication needs considering goals, audience and content.
- Select and use a variety of media formats to communicate information to a target audience.
- Evaluate the effectiveness of a digital tool to communicate information with multiple audiences.

ST-T1

 Advocate and exhibit ethical, legal and responsible practices Create artifacts using digital learning tools and resources to demonstrate knowledge.

ICT-T4

- Use digital learning tools and resources to identify communication needs considering goals, audience and content.
- Select and use a variety of media formats to communicate information to a target audience.
- Evaluate the effectiveness of a digital tool to communicate information with multiple audiences.

ST-T1

- Advocate and exhibit ethical, legal and responsible practices when utilizing technology.
- Explore the advantages and disadvantages of widespread use, accessibility, and reliance on technology in your world.
- Review and demonstrate ethical considerations and legal requirements involved in the creation and use of digital technologies.



Technology

2021-2022

•	Evaluate the
	effectiveness of a
	digital tool to
	communicate
	information with
	multiple audiences

ST-T1

- Advocate and exhibit ethical, legal and responsible practices when utilizing technology.
- Explore the advantages and disadvantages of widespread use, accessibility, and reliance on technology in your world.
- Review and demonstrate ethical considerations and legal requirements involved in the creation and use of digital technologies.

ST-3

 Manage components of your digital identify and your digital footprint.

- when utilizing technology.
- Explore the advantages and disadvantages of widespread use, accessibility, and reliance on technology in your world.
- Review and demonstrate ethical considerations and legal requirements involved in the creation and use of digital technologies.

ST-T3

 Manage components of your digital identify and your digital footprint.



Technology

Resources	Typing.com	Typing.com	Typing.com	Typing.com
	Everfi.com	Everfi.com	Everfi	Everfi.com
	i-Ready	i-Ready	i-Ready	i-Ready
	Common Sense Media	Common Sense Media	Common Sense Media	Common Sense Media
			CS Discoveries	



ST-	Quarter 1 CT-T1, ICT-T2, ICT-T3, ICT-4 I-T1, ST-T2, and ST-3 CT-T1 • Select and use digital learning tools or resources to support planning, implementing,	Quarter 2 ICT-T1, ICT-T3, ICT -T4, ST-3 ICT-T1 • Select and use digital learning tools or resources to	Quarter 3 ICT-T1, ICT-T2, ICT-T3, ICT-4 ST-T1, ST-T2, and ST-3 ICT-T1 • Select and use digital learning tools or	Quarter 4 ICT-T1, ICT-T3, ICT -T4, ST-3 ICT-T1 • Select and use digital
Content IC:	T-T1, ICT-T2, ICT-T3, ICT-4 F-T1, ST-T2, and ST-3 T-T1 Select and use digital learning tools or resources to support planning, implementing,	ICT-T1, ICT-T3, ICT -T4, ST-3 ICT-T1 • Select and use digital learning	ICT-T1, ICT-T2, ICT-T3, ICT-4 ST-T1, ST-T2, and ST-3 ICT-T1 • Select and use digital	ICT-T1, ICT-T3, ICT -T4, ST-3 ICT-T1 • Select and use digital
Content IC	F-T1, ST-T2, and ST-3 CT-T1 • Select and use digital learning tools or resources to support planning, implementing,	ST-3 ICT-T1 • Select and use digital learning	ST-T1, ST-T2, and ST-3 ICT-T1 • Select and use digital	ICT-T1 • Select and use digital
	 Select and use digital learning tools or resources to support planning, implementing, 	 Select and use digital learning 	 Select and use digital 	 Select and use digital
Standards	learning tools or resources to support planning, implementing,	digital learning	_	e e
	and reflecting upon a defined task. Evaluate the use of digital learning tools and resources to support learning and productivity. T-T2 Apply principles of copyright, use digital citation tools and use strategies to avoid plagiarism. T - T3 Analyze and integrate textual, visual, and quantitative information (images, diagrams, maps graphs, infographics, videos, animations,	support planning, implementing, and reflecting upon a defined task. • Evaluate the use of digital learning tools and resources to support learning and productivity. ICT - T3 • Analyze and integrate textual, visual, and quantitative information (images, diagrams, maps graphs, infographics, videos, animations, interactives, etc.)	resources to support planning, implementing, and reflecting upon a defined task. • Evaluate the use of digital learning tools and resources to support learning and productivity. ICT-T2 • Apply principles of copyright, use digital citation tools and use strategies to avoid plagiarism. ICT - T3 • Analyze and integrate textual, visual, and quantitative information (images, diagrams, maps	learning tools or resources to support planning, implementing, and reflecting upon a defined task. Evaluate the use of digital learning tools and resources to support learning and productivity. ICT - T3 Analyze and integrate textual, visual, and quantitative information (images, diagrams, maps graphs, infographics, videos, animations, interactives, etc.) from multiple digital learning tools and resources. Create artifacts using digital learning tools and resources to demonstrate knowledge.



Technology

2021-2022

- multiple digital learning tools and resources.
- Create artifacts using digital learning tools and resources to demonstrate knowledge.

ICT-T4

- Use digital learning tools and resources to identify communication needs considering goals, audience and content.
- Select and use a variety of media formats to communicate information to a target audience.
- Evaluate the effectiveness of a digital tool to communicate information with multiple audiences.

ST-T1

- Advocate and exhibit ethical, legal and responsible practices when utilizing technology.
- Explore the advantages and disadvantages of widespread use, accessibility, and reliance on technology in your world.

- digital learning tools and resources.
- Create artifacts using digital learning tools and resources to demonstrate knowledge.

ICT-T4

- Use digital learning tools and resources to identify communication needs considering goals, audience and content.
- Select and use a variety of media formats to communicate information to a target audience.
- Evaluate the effectiveness of a digital tool to communicate information with multiple audiences.

ST-3

 Describe the impact of an individual's wants,

- videos, animations, interactives, etc.) from multiple digital learning tools and resources.
- Create artifacts using digital learning tools and resources to demonstrate knowledge.

ICT-T4

- Use digital learning tools and resources to identify communication needs considering goals, audience and content.
- Select and use a variety of media formats to communicate information to a target audience.
- Evaluate the effectiveness of a digital tool to communicate information with multiple audiences.

ST-T1

- Advocate and exhibit ethical, legal and responsible practices when utilizing technology.
- Explore the advantages and disadvantages of

- Use digital learning tools and resources to identify communication needs considering goals, audience and content.
- Select and use a variety of media formats to communicate information to a target audience.
- Evaluate the effectiveness of a digital tool to communicate information with multiple audiences.

ST-3

- Describe the impact of an individual's wants, values and interests on the development of new technologies.
- Manage components of your digital identify and your digital footprint.



Technology

	 Review and demonstrate ethical considerations and legal requirements involved in the creation and use of digital technologies. ST-T2 Investigate how social media impacts society and digital identities of individuals and organizations. ST-T3 Describe the impact of an individual's wants, values and interests on the development of new technologies. Manage components of your digital identify and your digital footprint. 	values and interests on the development of new technologies. • Manage components of your digital identify and your digital footprint.	widespread use, accessibility, and reliance on technology in your world. Review and demonstrate ethical considerations and legal requirements involved in the creation and use of digital technologies. ST-T2 Investigate how social media impacts society and digital identities of individuals and organizations. ST-T3 Describe the impact of an individual's wants, values and interests on the development of new technologies. Manage components of your digital identify and your digital footprint.	Common Sense Media
Resources	Typing.com Everfi.com i-Ready Common Sense Media	Typing.com Everfi.com i-Ready Common Sense Media	Typing.com Everfi.com i-Ready Common Sense Media	CS Discoveries

9 to 12 Web Design Scope and Sequence Full Year

Web Design													
	Quarter 1	Quarter 2	Quarter 3	Quarter 4									
Year Long	ıст-тз • Create artifacts using digita	I learning tools and resource	es to demonstrate knowledge.										
Content	ICT-T4 • Use digital learning tools to	represent and model compl	ex systems of information to a ta	arget audience.									
Standards	sт-т1 • Interpret and practice ethica	l considerations and legal re	equirements involved in the creat	tion, and use of digital									
	technologies.												
	рт-т1 • Discuss how the design process builds on the core concepts of technology, including the relationship between systems.												
	DT-T2 • Implement, document and p	. .		·									
	рт-т4 • Critically evaluate a design	• •	the design process. Consider de	esign requirements and adjust									
	processes and outcomes as needed. DT-T4 • Explain the interrelationship between technology, creativity and innovation.												
Tania	ICT-T1, ST-T1, ST-T2, ST-T2	ICT-T1, ICT-T2,	ICT-T3, ICT-T4, ST-T3	ICT-T4, ST-T2, ST-T3, DT-T4									
Topic Content	Develop strategies for using		• Synthesize textual, visual,	Use digital learning tools and									
Standards	digital learning tools and	Based on	and quantitative research and	resources to identify									
Standards	resources to plan, implement	project-specific	· •	communication needs									
	' ' '	requirements, develop	data (images, diagrams,										
	and reflect upon a complex task.	criteria to select digital	maps, graphs, infographics,	considering goals, audience,									
		learning tools and	videos, animations,	content, access to tools or									
	Debate the advantages and	resources to support the	interactives, etc.) from a	devices, timing of communication									
	disadvantages of widespread	concurrent management	variety of digital learning tools	(time zones), etc.									
	use, accessibility, and reliance	of multiple projects.	and resources.										
	on technology in your world, in			Describe and demonstrate									
	the workplace and in global	Use advanced search	Integrate accessibility	professionalism and civility in									
	society.	and filtering techniques to	principles to effectively	communications and									
		locate needed	communicate to, and meet	collaborative environments.									
	Demonstrate an advocate	information using digital	the needs of, multiple										
	effective collaboration strategies	learning tools and	audiences.	Analyze and influence your									
	and techniques using	resources.		digital identity and digital									
	technology.		Discuss how technological	footprint while considering past,									
			_										



Technology

	Analyze how social media impacts society, individuals and organizations.	Apply principles of copyright, use digital citation tools and use strategies to avoid plagiarism when using the work of others as well as creating personal work.	innovation has resulted when ideas, knowledge or skills have been shared across multiple fields.	Present, and future implications. Evaluate project/product solutions and communicate observations of the entire design process results
Resources	<u>Codehs</u>	Khan Academy	<u>Code.org</u>	
	Google Sites	Scrum Boards for PBL	Hour of Code	
	Google Applied Skills	<u>Quizizz</u>		
	SOLE	<u>Kahoot</u>		
	Field Trip and Speaker contacts			

9 to 12 Technology Scope and Sequence Semester

	Course: Info Tech										
	Quarter 1/3 Quarter 2/4										
Topic	IC	T-T1	ICT-T2, ICT-T1								
Semester Long Content Standards	ıст-тз • Create artifacts using	digital learning tools and resou	urces to demonstrate knowledge.								
Content Standards	1 ' '	g digital learning tools and t and reflect upon a complex	Independently construct an evaluative process for informat sources chosen for learning task.								
	task.		Analyze and evaluate the easily available features of selected or resources.								
Resources	Microsoft Office typing.com	Microsoft Learning	GoSkills	<u>Kahn Academy</u>							

2021-2022

Ohio's Learning Standards for Technology Grade 9 to 12

STRAND: Information and Communications Technology The understanding and application of digital learning tools for accessing, creating, evaluating, applying and communicating ideas and information.

Topic 1: Identify and use appropriate digital learning tools and resources to accomplish a defined task

- Develop strategies for using digital learning tools and resources to plan, implement and reflect upon a complex task.
- Based on project-specific requirements, develop criteria to select digital learning tools and resources to support the concurrent management of multiple projects.
- Analyze and evaluate the ease of use and effectiveness of the available features of selected digital learning tools and resources.

Topic 2: Use digital learning tools and resources to locate, evaluate and use information.

- Use advanced search and filtering techniques to locate needed information using digital learning tools and resources.
- Independently construct an evaluative process for information sources chosen for learning task.
- Analyze the complexities and discrepancies found in digital- information to make informed decisions.
- Apply principles of copyright, use digital citation tools and use

Topic 3: Use digital learning tools and resources to construct knowledge.

- Synthesize textual, visual, and quantitative research and data (images, diagrams, maps, graphs, infographics, videos, animations, interactive, etc.) from a variety of digital learning tools and resources.
- Analyze relationships and forecast outcomes using data collected by students or retrieved from a variety of digital learning tools and resources.
- Create artifacts using digital learning tools and resources to demonstrate knowledge.

Topic 4: Use digital learning tools and resources to communicate and disseminate information to multiple audiences.



Technology

2021-2022

- Use digital learning tools and resources to identify communication needs considering goals, audience, content, access to tools or devices, timing of communication (time zones), etc.
- Based on communication needs, develop, implement and evaluate a communication plan to disseminate information to multiple audiences.
- Integrate accessibility principles to effectively communicate to, and meet the needs of, multiple audiences.
- Use digital learning tools to represent and model complex systems of information to a target audience.

STRAND: Society and Technology

The interconnectedness of technology, self, society and the natural world, specifically addressing the ethical, legal, political and global impact of technology.

Topic 1: Demonstrate an understanding of technology's impact on the advancement of humanity – economically, environmentally and ethically.

- Interpret and practice ethical considerations and legal requirements involved in the creation, and use of digital technologies.
- Debate the advantages and disadvantages of widespread use, accessibility, and reliance on technology in your world, in the workplace and in global society.
- Select a technology and analyze its global impact across multiple disciplines.

Topic 2: Analyze the impact of communication and collaboration in both digital and physical environments.

- Demonstrate an advocate effective collaboration strategies and techniques using technology.
- Describe and demonstrate professionalism and civility in communications and collaborative environments.
- Analyze how social media impacts society, individuals and organizations.
- Manage and adjust appropriate interactions and digital etiquette in varying contexts in digital, physical and cultural environments.

Topic 3: Explain how technology, society and the individual impact one another.

- Debate how demand for technology and innovation have reshaped the social, cultural, political and/or economic landscape, citing references and examples.
- Discuss how technological innovation has resulted when ideas, knowledge or skills have been shared across multiple fields.
- Forecast the need to review, adapt, and innovate laws and policies applied to copyrights, patents, trademarks and speech.
- Predict changes in society and intentional and unintentional consequences resulting from continued technological progress and defend the



Technology

2021-2022

rationale within a given context.

• Analyze and influence your digital identity and digital footprint while considering past, present, and future implications.

STRAND: Design and Technology

Topic 1: Demonstrate an understanding of technology's impact on the advancement of humanity – economically, environmentally and ethically.

- Interpret and practice ethical considerations and legal requirements involved in the creation, and use of digital technologies.
- Debate the advantages and disadvantages of widespread use, accessibility, and reliance on technology in your world, in the workplace and in global society.
- Select a technology and analyze its global impact across multiple disciplines.

Topic 2: Analyze the impact of communication and collaboration in both digital and physical environments.

- Demonstrate an advocate effective collaboration strategies and techniques using technology.
- Describe and demonstrate professionalism and civility in communications and collaborative environments.
- Analyze how social media impacts society, individuals and organizations.
- Manage and adjust appropriate interactions and digital etiquette in varying contexts in digital, physical and cultural environments.

Topic 3: Explain how technology, society and the individual impact one another.

- Debate how demand for technology and innovation have reshaped the social, cultural, political and/or economic landscape, citing references and examples.
- Discuss how technological innovation has resulted when ideas, knowledge or skills have been shared across multiple fields.
- Forecast the need to review, adapt, and innovate laws and policies applied to copyrights, patents, trademarks and speech.
- Predict changes in society and intentional and unintentional consequences resulting from continued technological progress and defend the

Technology

2021-2022

rational	e within	a given	context.

• Analyze and influence your digital identity and digital footprint while considering past, present, and future implications.

STRAND: Design and Technology

Address the nature of technology to develop and improve products and systems over time to meet the human/societal needs and wants through design processes. Grade 6-8 Grade 9-12

Topic 1: Demonstrate an understanding of technology's impact on the advancement of humanity – economically, environmentally and ethically.

- Interpret and practice ethical considerations and legal requirements involved in the creation, and use of digital technologies.
- Debate the advantages and disadvantages of widespread use, accessibility, and reliance on technology in your world, in the workplace and in global society.
- Select a technology and analyze its global impact across multiple disciplines.

Topic 2: Analyze the impact of communication and collaboration in both digital and physical environments.



Technology

2021-2022

- Demonstrate an advocate effective collaboration strategies and techniques using technology.
- Describe and demonstrate professionalism and civility in communications and collaborative environments.
- Analyze how social media impacts society, individuals and organizations.
- Manage and adjust appropriate interactions and digital etiquette in varying contexts in digital, physical and cultural environments.

Topic 3: Explain how technology, society and the individual impact one another.

- Debate how demand for technology and innovation have reshaped the social, cultural, political and/or economic landscape, citing references and examples.
- Discuss how technological innovation has resulted when ideas, knowledge or skills have been shared across multiple fields.
- Forecast the need to review, adapt, and innovate laws and policies applied to copyrights, patents, trademarks and speech.
- Predict changes in society and intentional and unintentional consequences resulting from continued technological progress and defend the rationale within a given context.
- Analyze and influence your digital identity and digital footprint while considering past, present, and future implications.

STEAM Fair Projects

Beginning in 7th grade students will create a portfolio using Google Sites to show their work throughout the year. This will be shared at the STEAM Fair on Chromebooks. In the class, students will practice their presentation skills when displaying their final work.

Grade	Class	Expectations
7	Computers	 Voki (link to Google Site), Introduction of your portfolio Prezi (link to Google Site), Include a project from 1st semester / 2nd semester Presentation Slide (link to Google Site), Include a project from 1st semester / 2nd semester Student Pictures or school Paragraph - details on portfolio Video
8	Computers	 Voki (link to Google Site), Introduction of your portfolio Prezi (link to Google Site), Include a project from 1st semester / 2nd semester Presentation Slide (link to Google Site), Include a project from 1st semester / 2nd semester Student pictures or school Paragraph - details on portfolio Video
9 to 12	Web Design	 Home Page meets criteria for design and ease of navigation Personal Web Page 1 SOLE Slide Show 1 Slide Presentation from at least 3 of their classes. Display their Doceri or Screen-Cast that has them teaching a lesson about what they are learning.



Technology

2021-2022

Technology Skills Mastered by Secondary Grade Level and class

B – Beginning D – Developing S - Secure IT- I	nfo 1	Гесh	_	WD	-Web	Desi				
Basic Operations & Concepts	6	7	8	9	10	11	12	IT	WD	Recommended Class
Use a mouse or trackpad to manipulate shapes, icons; click on URLs, radio buttons, check boxes; use scroll bars.	s	S	S	S	S	S	S	Х	х	
Use desktop icons, windows and menus to open and close applications and documents; understand the difference between closing and quitting applications.	D	S	S	S	S	S	S	х	х	
Use shortcuts to operate the computer (i.e., Command P; Command C; Command V)	D	S	S	S	S	S	S	Х	Х	
Use the print dialog box to select local printers and change settings (i.e. number of copies, color, paper size, orientation, scale, one-sided vs. two sided	D	D	S	S	S	S	s	х		
Use basic troubleshooting steps to solve technical problems independently	D	S	S	S	S	S	S	Х	Х	
Apply prior technical knowledge and experiences to figure out how new technologies or applications work	D	S	S	S	S	S	S	Х	Х	
Logins File Management	6	7	8	9	10	11	12	IT	WD	Recommended Class
Name documents with appropriate file names and understand where files are being saved	D	D	S	S	S	S	s	Х	х	



Technology

Online Safety	6	7	8	9	10	11	12	IT	WD	Recommended Class
Create robust passwords and effectively manage password privacy	S	S	S	S	S	S	S		X	
Use passcodes/passwords to secure individual devices.	S	S	s	s	S	s	S	Х	Х	
Keep passwords confidential, and be proactive if they are compromised	D	S	S	s	S	S	s	Х	Х	
Protect accounts by logging out of shared equipment	D	S	s	s	S	S	S	Х	Х	
Personal Data Management	6	7	8	9	10	11	12	IT	WD	Recommended Class
Is able to upload/download/retrieve files to and from the cloud	D	S	S	s	S	s	S	Х	Х	
Understand how cloud computing is different from using software applications	D	S	S	S	S	S	S	Х	Х	
Can associate document extensions with appropriate file types	D	S	s	s	S	s	S	Χ	Х	
Use search tools to locate files and applications	S	S	S	s	S	s	S	Х	Х	
Download, upload, attach and zip files and folders via email or cloud services	D	D	S	S	S	S	S	X	Х	
Retrieve previous file revisions/ access revision history for documents located in cloud services	D	D	S	S	S	S	S		Х	
Create, save, edit, copy and rename files and folders to organize documents and materials	D	D	S	S	S	S	S	X	X	



Technology

S	S	S	S	S	S	s	Х	х	
D	D	D	D	D	s	s	Х	Х	
D	D	D	S	S	S	s	Х	х	
D	D	D	D	D	s	s	Х	Х	
D	D	D	D	D	S	s			English, Social Studies
В	D	D	D	D	S	s		х	
6	7	8	9	10	11	12	IT	WD	District Programming
D	D	D	D	D	D	D			Health, Science, PE
В	В	В	В	D	D	S		Х	District Programming
В	D	D	D	D	D	D	Х	Х	
В	D	D	D	D	D	D	х	Х	
						1			Business
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Technology

Understand how browser settings such as cookies track personal information	В	В	D	D	D	D	D			
Keyboarding	6	7	8	9	10	11	12	IT	WD	
Use proper posture and ergonomics	S	S	S	s	S	s	s			Health
Locate and use letter and number keys with correct left and right hand placement (home row)	D	S	S	S	S	S	S			
Locate and correct finger/hand for space bar, return/enter and shift key	s	S	S	S	S	S	S			
Gain proficiency and speed in touch typing	D	S	S	S	S	s	s		X	
Learn to use special characters as needed (i.e., accents, tilda)	D	D	s	s	S	s	S	Х	Х	